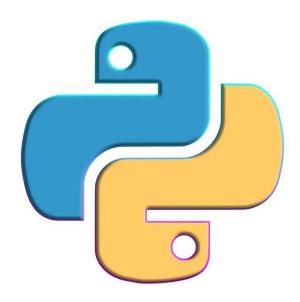


Creative { Coding }

PYTHON

Ages 12+ yrs



Your learning path with NotchUp

Level 1



GAME DEVELOPMENT O SOCIETY OF THE PROPERTY OF T

APP DEVELOPMENT

Ages 8-12 48 CLASSES Ages 9-15
56 CLASSES

Level 2



WEB
DEVELOPMENT



PYTHON

Ages 10+ 48 + 16 CLASSES Ages 12+
48 CLASSES

Level 3



ADVANCED PYTHON WITH ARTIFICIAL INTELLIGENCE

Ages 12+
48 CLASSES



Plan Details

BASIC	PRO	ADVANCED
₹4,400 15%Off ₹5,200	₹25,680 18%Off ₹31,200	₹43,200 31%Off ₹62,400
GET VOUCHER WORTH ₹ 500	GET VOUCHER WORTH ₹ 7,000	GET VOUCHER WORTH ₹ 14,000
EFFECTIVE PRICE ₹ 488/class	EFFECTIVE PRICE ₹ 389/class	EFFECTIVE PRICE ₹ 304/class
8 Classes	48 Classes	96 Classes
 ✓ 1-on-1 Live Classes ✓ Covers basics of Python (Module 1) ✓ 1 detailed assessment report ✓ Additional after class projects 	 ✓ 1-on-1 Live Classes ✓ Complete Python (Module 1 to 6) ✓ 6 detailed assessment report ✓ Additional after class projects ✓ 1-year access* to webinars & online forums ✓ 3 Free Revision Sessions ✓ Python Developer Certification 	 ✓ 1-on-1 Live Classes ✓ Complete Python & Artificial Intelligence (Module 1 to 12) ✓ 12 assessment reports ✓ Additional after class projects ✓ Unlimited access* to webinars & online forums ✓ 5 Free Revision Sessions ✓ Python & AI Developer Certification

Cancel Anytime. 100% Refund. No questions asked



Course Details



PYTHON

Students build computer applications + games using beginner to intermediate level of programming concepts on Python. Coding will be on Google Collab notebook + Python IDLE



CURRICULUM - 48 sessions

- Intro to Python
- Variables and Data Types
- Keywords & Type Conversion
- Turtle Module
- Control Statements
- Operators
- Introduction to Loops
- String manipulation

- Jumping Statements
- List, tuples and sets
- Functions
- Reading and writing
- File handling
- Programming practice
- Arguments & Recursion
- Introduction to datetime



SKILLS DEVELOPED

- Pattern Recognition
- Visual Storytelling
- Logical Thinking
- Synchronization

- Abstraction
- Algorithm Design
- Decomposition
- Creative Thinking



OUTPUT

- Hangman
- Tic Tac Toe Game
- Student DatabaseManagement system
- Turtle Race Game

- Flappy Bird
- Maze Game
- Tetris
- Pac Man
- Snake Game



Course Details



ARTIFICIAL INTELLIGENCE

Students build on their skills on Python and develop projects that mimic real life application of use of Artificial Intelligence and Machine learning in day to day life

CURRICULUM - 48 sessions



- Intro to Tkinter module
- Intro to AI and ML
- Introduction to Libraries
- Intro to Numpy
- Intro to Pandas
- Intro to SciKit Learn
- Exploratory Data Analysis
- Classification vs Regression
- Linear vs Logistic Regression

- Decision Trees, Naïve Bayes
- Imagine Recognition
- Sound Recognition
- Clustering Algorithms
- Computer Vision
- Natural Language Processing
- Recommendation Engine

SKILLS DEVELOPED



- Pattern Recognition
- Visual Storytelling
- Logical Thinking
- Synchronization

- Abstraction
- Algorithm Design
- Decomposition
- Creative Thinking

OUTPUT



- Covid Dataset Analysis
- Spam Detection Software
- Al Enables Computer Vision Game
- Invisibility Cloak

- Sentiment Analysis
- Twitter Feed Analysis
- Al Personal Assistant
- Spotify Recommendation Engine



Why NotchUp



Adaptive Curriculum

Every child is different, so is their learning path



in your preferred language



Flexible & Safe - Choose your preferred day/time, unlimited pauses



Gamified with rewards to keep children excited and engaged



Monthly detailed progress report to track your child's performance



Continuous **online support** for doubt resolution



Certification and courses designed by **IIT-D, IIM-A alumni**



High Customer Satisfaction: 90% parents/ students give us 5 Star Rating



100% Money-back
Guarantee on all
online courses



Why Coding is Important

CODING HELPS IN IMPROVING ACADEMIC PERFORMANCE



MATHS SKILLS

Coding helps apply math to the real world, making it more fun and improving math concepts



COMMUNICATION

Coding is like learning a new language, it strengthens both verbal and written skills



CONCENTRATION

Coding requires tracking of multiple things at the same time, automatically improving concentration levels

CREATIVITY

Coding helps to hone creative thinking skills of students as they brainstorm ideas to create meaningful projects

IT'S NEVER TOO EARLY TO START CODING



"We want every child in the world to be excited about the many possibilities coding can unlock for themselves, for their communities and for their societies"



"I taught myself how to program computers when I was a kid, bought my first computer when I was **10**, and sold my first commercial program when I was 12"



Sundar Pichai, CEO of Google and Alphabet





Elon Musk, Founder of Tesla and SpaceX



Class Wise Topics (1/3)

Class #	Topic Covered	Class #	Topic Covered
r	MODULE 1 – PYTHON BASICS		MODULE 3 - DATATYPES
TRIAL	Intro to Python Programming		
1	Intro + Variables + Datatypes	17	Strings
2	Keywords and Operators	18	List & Matrix manipulation
3	Operators Part 2	19	Tuple
4	Turtle Module Part 1	20	Set
5	Turtle Module Part 2	21	Intro to pygame Module
6	Turtle Module Part 3	22	Predictive Cricket Project
7	Programming Practice	23	Programming Practice
8	Exploring Shapes project	24	Maze + Flappy Bird Game
MODU	ILE 2 -FLOW CONTROL STATEMENT		MODULE 4 - FUNCTIONS
9	Intro to Control Statement	25	Date Time Module
10	Decision Control Statement	26	Types of Functions
11	Iteration Statement	27	Concept of Arguments
12	Jumping Statements & Pattern	28	Recursive Functions
13	Introduction to functions	29	Tetris Game
14	Turtle Race Game	30	Programming Practice
15	Programming Practice	31	Mid Course Revision
16	Decision Making Tree	32	Database Management System



Class Wise Topics (2/3)

Class #	Topic Covered	Class #	Topic Covered
MOD	MODULE 5 – MODULES IN PYTHON		ODULE 7– INTRO TO TKINTER
33	Collections Module	49	Labels and Buttons
34	Math and OS Module	50	Radio Button + Project
35	Matplot Lib Module	51	Frames, List Box, Menu
36	Cannon + Memory Game	52	Temperature converter
37	Programming Practice	53	Menu, scroll bar + text
38	PAC Man Game	54	Canvas + Scale
39	Concept Revision Test	55	Checkbox + msg + spin
40	Tic Tac Toe Project	56	Form Validation
N	ODULE 6 – FILE HANDLING	MOL	DULE 8 – INTRO TO AI AND DATA
41	Introduction to File Handling	57	Supervised vs Unsupervised
42	Various Opening Modes in File	58	Introduction to Numpy
43	Dictionary Date Type 1	59	Operations in Numpy
44	Dictionary Date Type 1	60	Intro to Pandas
45	Hangman game	61	Data Visualization using Pandas
46	Programming Practice	62	Matplot lib + Seaborn
47	Snake Game Part 1	63	Using Datasets
48	Snake Game Part 2	64	Covid Data Analysis



Class Wise Topics (3/3)

Class #	Topic Covered	Class #	Topic Covered
M	ODULE 9 – ALGORITHMS IN ML	MOI	DULE 11 – NATURAL LANGUAGE
65	Revision to Data Analysis	81	Revision
66	Classification vs Regression	82	Introduction to NLP
67	Introduction to Scikit learn	83	Relevant Libraries for Text
68	ML Algorithms Part 1	84	NLP Deep Dive Part 1
69	ML Algorithms Part 2	85	NLP Deep Dive Part 2
70	ML Algorithms Part 3	86	NLP Deep Dive Part 3
71	Regression Project using Data	87	Sentiment Analysis
72	Spam Detection Classifier	88	Twitter Feed Analysis
MC	DDULE 10 – COMPUTER VISION	MODU	LE 12 – UNSUPERVIZED LEARNING
73	Revision	89	Revision
74	Image Recognition Part 1	90	Using APIs with ML Projects
75	Image Recognition Part 2	91	Unsupervised Learning Part 1
76	Clustering Algorithms	92	Unsupervised Learning Part 2
77	Sound Recognition	93	Unsupervised Learning Part 3
78	Computer Vision Part 1	94	Al Personal Assistant
79	Computer Vision Part 2	95	Spotify Recommender System
80	Al Enabled Game	96	Spotify Recommender System

